

Numerical Solutions of PDE's

(We'll barely scratch the surface here)

We'll work with the heat equation:

$$u_{xx} + u_{yy} + u_{zz} = u_t$$

(here, the solution is $u(x, y, z, t)$ representing the temperature at coordinates x, y, z & time t)

We'll also need some boundary conditions to have any hope of uniqueness of solutions

For simplicity let's consider the 1D heat equation with boundary conditions:

$$\left\{ \begin{array}{l} u_{xx} = u_t \\ u(x,0) = g(t) \rightarrow \text{temp everywhere at } t=0 \\ u(0,t) = a(t) \rightarrow \text{temp at } x=0 \text{ at all time} \\ u(1,t) = b(t) \rightarrow \text{temp at } x=1 \text{ at all time.} \end{array} \right.$$

→ models the temp of a rod of length 1,

Goal: Find $u(x,t)$.

Numerical Method & Finite Differences

Idea: Discretize both t & x coordinates & approximate the derivatives using, e.g., $f'(x) = [f(x+h) - f(x)]/h$
 $f''(x) = [f(x+h) - 2f(x) + f(x-h)]/h^2$

$$u_{\text{disc}} = \frac{\partial^2 u(x, t)}{\partial x^2}$$

$$\approx \frac{1}{h^2} [u(x+h, t) - 2u(x, t) + u(x-h, t)]$$

$$u_t = \frac{\partial u}{\partial t}(x, t) \approx \frac{1}{k} [u(x, t+k) - u(x, t)]$$

Let's discretize :

$v(x, t)$ = numerical sol'n, satisfies

$$\boxed{\begin{aligned} & \frac{1}{h^2} [v(x_{i+1}, t_j) - 2v(x_i, t_j) + v(x_{i-1}, t_j)] \\ &= \frac{1}{k} [v(x_{i+1}, t_{j+1}) - v(x_i, t_j)] \end{aligned}}$$

where $x_{i+1} = x_0 + (i+1)h$ (mesh points)
 $t_{j+1} = t_0 + (j+1)k$ $n+2$ of them

Simplifying notation :

$$\frac{1}{h^2} [v_{i+1,j} - 2v_{ij} + v_{i-1,j}] = \frac{1}{k} [v_{i,j+1} - v_{i,j}]$$

Notice : $j=0$ ($t=t_0$)

\Rightarrow we know everything from
the bndry cond \dagger s
(except $v_{i,1}$)

\Rightarrow Can calculate $v_{i,1}$

Similarly : Given $v_{i,j}$, $v_{i-1,j}$, $v_{i+1,j}$
we can find $v_{i,j+1}$

$$v_{i,j+1} = SV_{i-1,j} + (1-2S)v_{i,j} + SV_{i+1,j}$$

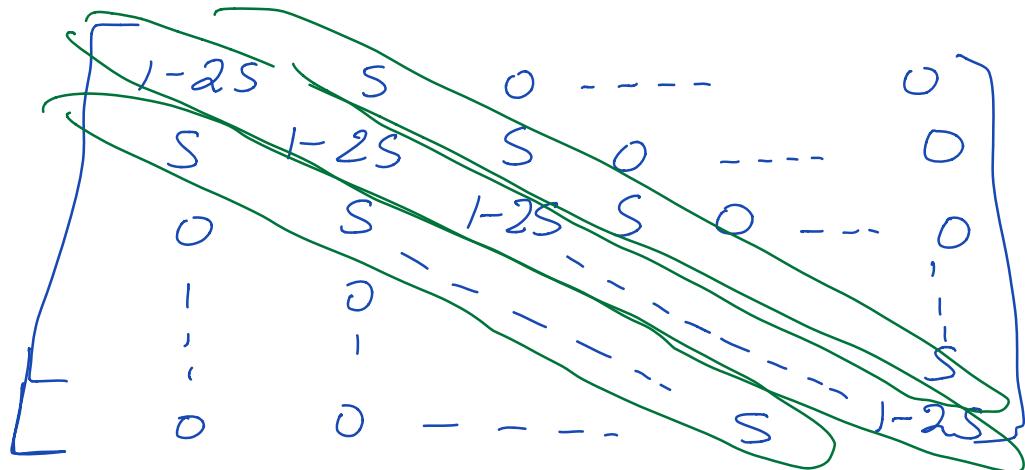
$\hookrightarrow k/h^2$

In matrix-vector notation :

(here we consider $a(t) = b(t) = 0$)

$$V_j = \begin{bmatrix} v_{1j} \\ v_{2j} \\ \vdots \\ v_{nj} \end{bmatrix} \rightsquigarrow \begin{array}{l} \text{(numerical solution} \\ \text{at all } \downarrow \text{mesh points} \\ \text{interior} \\ \text{at time } t_j \end{array}$$

$$\Rightarrow V_{j+1} = A V_j$$



Stability analysis

$a(t) = b(t) = 0 \Rightarrow$ want
 $\lim_{t \rightarrow \infty}$ (our solution) = 0

(This is a heat equation)

$$\text{but } V_j = AV_{j-1} = \dots = A^j V_0$$

Linear algebra tells us.

$$\lim_{j \rightarrow \infty} A^j V_0 = 0 \Leftrightarrow \rho(A) < 1$$

↑
Spectral radius
($\max\{|\lambda_1|, \dots, |\lambda_n|\}$)

So, we need to pick $s = (k/h)$

so that $\rho(A) < 1$

Fact: The eigenvalues of A
are $\lambda_j = 1 - 2s(1 - \cos \theta_j)$

$$\hookrightarrow \frac{j\pi}{n+1}$$

$$j=1, \dots, n$$

$$\Rightarrow \text{need } -1 < 1 - 2s(1 - \cos \theta_j) < 1$$

$$\Leftrightarrow s < (1 - \cos \theta_j)^{-1} \quad \forall j \in 1, \dots, n$$

(when $j=n$, $\cos \theta_j = \cos \frac{n\pi}{n+1} \approx -1$)

then $s < \left(1 - \cos \frac{n\pi}{n+1}\right)^{-1} \approx \frac{1}{2}$

but $s = \frac{k}{h^2} \Rightarrow$ need $k \leq \frac{h^2}{2}$

\downarrow

time step mesh separation

e.g. $h=10^{-3} \Rightarrow k \leq \frac{10^{-6}}{2} = 5 \times 10^{-7}$

Possible remedy : Implicit methods

Replace

$$\frac{1}{h^2} [V_{i+1,j} - 2V_{ij} + V_{i,j-1}] = \frac{1}{k} [V_{i,j+1} - V_{ij}]$$

with

$$\frac{1}{h^2} [V_{i+1,j} - 2V_{ij} + V_{i,j-1}] = \frac{1}{k} [V_{ij} - V_{ij-1}]$$

~~different approx
of deriv.~~

$$\Rightarrow -s v_{i-1,j} + (1+2s) v_{i,j} - s v_{i+1,j} = v_{i,j-1}$$

So now

$$AV_j = V_{j-1}$$

$$\left[\begin{array}{cccccc} 1+2s & -s & 0 & \cdots & & 0 \\ -s & 1+2s & -s & 0 & \cdots & 0 \\ 0 & -s & 1+2s & -s & 0 & \cdots \\ \vdots & \vdots & \ddots & \ddots & \ddots & \vdots \\ 0 & 0 & \cdots & -s & \cdots & 1+2s \end{array} \right]$$

$$\& V_j = \bar{A}' V_{j-1} = \bar{A}^j V_0$$

$$\Rightarrow \text{want } \rho(\bar{A}') < 1$$

$$\text{but } \lambda_i(A) = 1+2s \left(1 - \underbrace{\cos \theta_i}_{0 < \theta_i < 1}\right)^{\frac{n}{n+1}} > 1$$

$$\Rightarrow \text{if } \rho(\bar{A}') < 1$$